# Lab 2

## Contents

1	Vectors											<b>2</b>
	1.1	Array										2
	1.2	Vector										2
	1.3	Row vectors										2
	1.4	Column vectors										2
	1.5	Operations with vectors										3
	1.6	Other ways to create vectors										3
	1.7	Sum of all elements in a vector	•	•	•		•	•	•		•	4
2	Matrices										4	
	2.1	Working with matrices										4
	2.2	Matrix operations										5
	2.3	Matrix creation										6
	2.4	Iterating through all elements of the matrix										7
		2.4.1 Print each element separately										7
		2.4.2 Adding 2 to each element										7
		2.4.3 Finding the sum of all elements										8
		2.4.4 Finding max element										8
		2.4.5 Print matrix line by line		•	•		•	•	•	•	•	9
3	$\mathbf{Log}$	ical arrays										9
4	Vec	torization										10
<b>5</b>	Hon	nework 2										11

## 1 Vectors

#### 1.1 Array

An array, is a data structure consisting of a collection of elements (values or variables), each identified by at least one array index or key.

#### 1.2 Vector

Vector is one-dimensional array.

#### **1.3** Row vectors

```
driverSalary = [1000, 2000, 3000, 4000];
1
^{2}
3 driverSalary
4 driverSalary(1)
5 driverSalary(2)
6 driverSalary(end)
   driverSalary(1:3)
7
  driverSalary(:)
8
9
   driverSalary(2) = driverSalary(2)-200;
10
   driverSalary
11
12
13 length(driverSalary)
14 size(driverSalary)
```

#### 1.4 Column vectors

Note semicolon instead of comma.

```
driverSalary = [1000; 2000; 3000; 4000];
1
^{2}
  driverSalary
3
  driverSalary(1)
4
  driverSalary(end)
5
  driverSalary(:)
6
7
 length(driverSalary)
8
  size(driverSalary)
9
```

1.5 Operations with vectors

```
% change all elements of a vector
1
2 driverSalary = driverSalary + 1000
  driverSalary = driverSalary - 1000
3
  driverSalary = driverSalary * 1000
4
   driverSalary = driverSalary / 1000
\mathbf{5}
6
  array1 = [10, 20, 30];
\overline{7}
   array2 = [30, 20, 10];
8
9
  % element-wise operations
10
11
  array1 + array2
12 array1 - array2
  array1 .* array2
13
  array1 ./ array2
14
15
  % vectors concatenation
16
  [array1, array2]
17
18
  % transpose
19
  array1'
20
  array1''
21
22
23 % concatenation again
24 [array1; array2]
```

#### **1.6** Other ways to create vectors

```
1:1:10
1
  % or
\mathbf{2}
 1:10
3
4
 1:2:10
5
6
  -1:-1:-10
7
8
 1:-1:10 % empty vector -- we cannot create a vector
9
      from 1 to 10
```

```
10 % with step -1
11
12 linspace(1, 10, 5)
13
14 zeros(1, 10)
15 ones(1, 10)
16 rand(1, 10)
17
18 % and many other
```

1.7 Sum of all elements in a vector

```
clear;
1
\mathbf{2}
   vector = [1, 20, -3, 5, 6];
3
   vector_length = length(vector);
4
5
   sum = 0;
6
\overline{7}
   for i = 1:vector_length
8
        element = vector(i);
9
        sum = sum + element;
10
   end
11
```

## 2 Matrices

Matrices are two-dimensional arrays. Each value in a matrix is identified by a pair of numbers: row and column.

### 2.1 Working with matrices

Matlab syntax for an element at row r and column c of the matrix M is M(r, c).

Examples:

```
1 a = [10, 20.11; 3.18, pi];
2 
3 a
4 a(1, 1) % element at the first row and first column
```

```
_5 \mid a(2, 1) % element at the second row and first column
6 a(end, 1) % element at the last row and first column
7 a(1:2, 1) % first and second rows of the matrix a and
      the first column
  a(1, :) % first row of the matrix a
8
  a(:, 2) % second column of the matrix a
9
10
  a(2, 2) = -2; % changing value at the second row and
11
     second column
                 % to -2
12
  a(2, :) = a(2, :) + 3; % add 3 to all elements in the
13
      second row
  a(:, 1) = a(:, 1) - 1; % add -1 to all elements in
14
     the first column
15
  а
16
  size(a) % returns size of the matrix
17
  size(a, 1) % returns the number of rows in the matrix
18
  size(a, 2) % returns the number of columns in the
19
     matrix
  length(a) % returns the maximum of the number of
20
      columns and the number of rows
  numel(a) % returns the number of elements in the
21
     matrix
```

#### 2.2 Matrix operations

Very similar to operations with vectors.

```
% change all elements of the matrix a
1
  a = a + 10
2
  a = a - 10
3
  a = a * 10
4
  a = a / 10
5
6
  matrix1 = [10, 20; 30, 40];
\overline{7}
  matrix2 = [30, 20; 10, 66];
8
9
  % element-wise operations
10
11 matrix1 + matrix2
```

```
matrix1 - matrix2
12
  matrix1 .* matrix2
13
  matrix1 ./ matrix2
14
15
  % matrix operations
16
  matrix1 * matrix2
17
  matrix1 / matrix2
18
19
  % matrix concatenation
20
   [matrix1, matrix2]
^{21}
  [matrix1; matrix2]
22
23
  % adding a column
^{24}
25 matrix = [1, 2; 1, 2];
  column = [3; 3];
26
  matrix = [matrix, column];
27
  % or
28
  matrix = [matrix column];
^{29}
30
  % adding a row
^{31}
  matrix = [1, 1; 2, 2];
32
  row = [3, 3];
33
  matrix = [matrix; row];
34
35
  % removing a row
36
  matrix = [1, 1, 1; 2, 2, 2; 3, 3, 3];
37
  matrix(3, :) = [];
38
39
  % removing a column
40
  matrix = [1, 2, 3; 1, 2, 3; 1, 2, 3];
41
  matrix(:, 3) = [];
42
43
  % transpose
44
45 | a'
  a''
46
```

#### 2.3 Matrix creation

 $_{1}$  zeros(5, 10)

```
2 ones(6, 10)
3 rand(7, 10)
```

#### 2.4 Iterating through all elements of the matrix

In order to work with elements of the matrix one-by-one, we need to use nested loops.

#### 2.4.1 Print each element separately

In the following example we print each element separately:

```
clear;
1
\mathbf{2}
  M = rand(4, 4);
3
4
  number_of_rows = size(M, 1);
5
  number_of_columns = size(M, 2);
6
7
   % for each row
8
   for row = 1:number_of_rows
9
       % for each column
10
       for column = 1:number_of_columns
11
            disp(M(row, column)); % print value
12
13
       end
   end
14
```

#### 2.4.2 Adding 2 to each element

In the following example we add 2 to each element:

```
1 clear;

2

3 M = zeros(4, 4);

4

5 number_of_rows = size(M, 1);

6 number_of_columns = size(M, 2);

7

8 % for each row

9 for row = 1:number_of_rows
```

```
10 % for each column
11 for column = 1:number_of_columns
12 M(row, column) = M(row, column) + 2; % add 2
13 end
14 end
```

#### 2.4.3 Finding the sum of all elements

In the following example we are calculating the sum of all elements in the matrix:

```
clear;
1
2
   M = [1, 2, 1; 4, 5, 2; 1, 3, 2];
3
   sum_of_elements = 0;
4
\mathbf{5}
   number_of_rows = size(M, 1);
6
   number_of_columns = size(M, 2);
\overline{7}
8
   % for each row
9
   for row = 1:number_of_rows
10
       % for each column
11
       for column = 1:number_of_columns
12
            sum_of_elements = sum_of_elements + M(row,
13
                column);
       end
14
   end
15
16
   disp(sum_of_elements);
17
```

#### 2.4.4 Finding max element

In the following example we are looking for the largest element:

```
1 clear;
2
3 M = [1, 2, 1; 4, 5, 2; 1, 3, 2];
4 maximum = M(1, 1);
5
6 number_of_rows = size(M, 1);
```

```
number_of_columns = size(M, 2);
\overline{7}
8
   % for each row
9
   for row = 1:number_of_rows
10
       % for each column
11
       for column = 1:number_of_columns
12
            if M(row, column) > maximum
13
                 maximum = M(row, column);
14
            end
15
       end
16
   end
17
18
   disp(maximum);
19
```

#### 2.4.5 Print matrix line by line

In the following example we are printing the matrix one row at a time:

```
clear;
1
2
  M = rand(4, 4);
3
  number_of_rows = size(M, 1) ;
4
5
  % for each row
6
  for row = 1:number_of_rows
\overline{7}
       disp(M(row, :)) ; % print value
8
  {\tt end}
9
```

## 3 Logical arrays

Logical arrays consist of logical true/false values.

```
1 a = [true true false]
2
3 b = [true false; false true]
4
5 c = logical ([1 1 0])
6
7 % any nonzero value is logical true
```

```
8 d = logical ([2 -3 0])
9
10 % row vector with 3 elements
11 e = true(1,3)
12
13 % matrix 3x3
14 f = false(3)
```

Logical function any(v) returns true if at least one element of vector v is true.

Logical function all(v) returns true if all elements of vector v are true.

```
1 a = [true true false]
2
3 any(a)
4 all(a)
5
6 b = [true true true]
7 all(b)
```

You can filter the elements of an array by applying conditions to the array. Applying conditions to the array returns the logical array. Applying logical array to the array filters out not needed elements. Using find function you can get the indices of the elements which satisfy the conditions.

```
1 a = 1:2:20
2
3 mask = a<10 & a~=3
4
5 less_than_ten_and_not_three = a(mask)
6
7 less_than_ten_and_not_three_indices = find(mask)</pre>
```

## 4 Vectorization

Matlab is optimized for operations involving matrices and vectors. The process of revising loop-based code to use Matlab matrix and vector operations is called vectorization.

Vectorized code is often shorter and runs much faster than the corresponding code containing loops.

```
% This code computes the sine of 11 values ranging
1
      from 0 to 1
  i = 0;
^{2}
  for t = 0:.1:1
3
       i = i + 1;
4
       y(i) = sin(t);
\mathbf{5}
   end
6
7
  % This is a vectorized version of the same code
8
  t = 0:.1:1;
9
  y = sin(t);
10
```

Vectorization is also performed using logical arrays.

```
a = [2 - 4 5 9 - 6 4 - 5];
1
2
   % Calculate the sum of all positive elements of the
3
      array
   s = 0;
4
   for i=1:length(a)
5
       if a(i)>0
6
            s = s + a(i);
\overline{7}
       end
8
   end
9
10
   disp(s)
11
12
  % Vectorized version of the same code
13
14 s2 = sum(a(a>0));
   disp(s)
15
```

## 5 Homework 2

Task 1

- Create a vector with 10 random numbers from 0 to 100.
- Display the value of the 4th element of the vector.
- Decrease the value of the 2nd element of the vector by 30.

- Increase values of all elements of the vector by 50.
- Display the elements of the vector on positions 6 to 10.

#### Task 2

Write a script which computes the product of all positive elements of the vector  $\mathbf{v}$  using for loop. Define vector  $\mathbf{v}$  in the code so, that it contains both positive and negative elements.

For example, for a vector v = [2, -3, -5, 6] you should get 12.

#### Task 3

Write code which finds the sum of all positive numbers in a matrix using for loop. Define matrix M in the code so, that it contains both positive and negative elements.

For example, for a matrix M = [1, -10, 20; 3, -5, -3]; the result should be 24.

#### Task 4

Write a script which asks the dimension of the matrix from the user, fills it with random numbers and prints the maximum elements of each row (without using Matlab built-in function max). Print the matrix itself also.

#### Task 5

Vectorize the following code (re-write the code without for loops):

```
tic
1
   i = 0;
2
   for inc = 0: 0.5: 3
3
       i = i + 1;
4
       my_vector(i) = sqrt(inc);
\mathbf{5}
   end
6
7
  disp(my_vector)
8
9
  M = [15 -7; -402; 0 -95]
10
11
  [num_of_rows,
                   num_of_columns] = size(M);
12
  new_M = zeros( num_of_rows, num_of_columns );
13
```

Functions tic and toc measure the performance of the code. Use them to compare the performance of your code with the performance of the code with for loop.

Note: vectorization is not always possible! Sometimes we have to use loops, for instance in case of more complicated calculations for matrix elements which could not be done with Matlab build-in vectorized functions.